



TDT44 – Semantic Web

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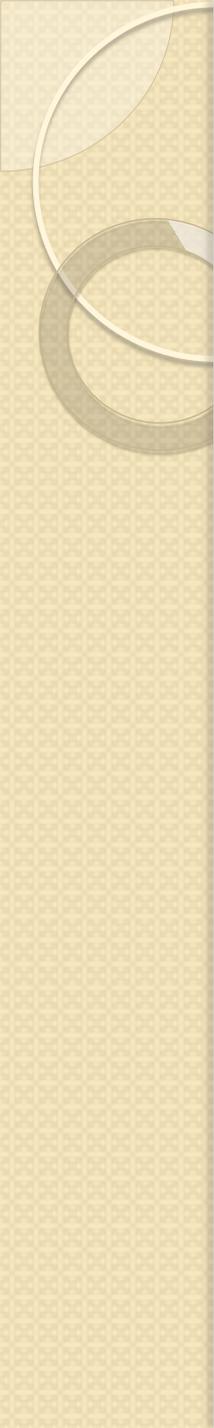
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Course Structure

- Self study
 - Textbook: [A Developer's Guide to the Semantic Web](#). Liyang Yu.
- Four lectures by students covering the chapters of the book + two session for assignment discussion
- Only one mandatory assignment 😊
- Oral exam in December 1-5 (TBA)
- Webpage: <http://www.idi.ntnu.no/emner/tdt44/>

Agenda

- Introduction to the Semantic Web
- A brief introduction to set theory
- A brief introduction to Logic



Introduction to the Semantic Web

What is the Semantic Web?



- Chapter I → a nice history of the semantic web
It's history goes back to my favorite philosophers Aristotle and the colleagues
- The Semantic Web
 - Open Standards for describing information on the Web
and
 - Methods for obtaining further information from such descriptions
- Application areas
 - Search engines
 - Browsing online stores (B2C)
 - Service description and integration (B2B)
 - E-learning

Why do we need it??!!!

- The problem
 - ***Information overload and knowledge representation***
 - too much information with too little structure
 - Content/knowledge can be accessed only by humans, not by machines and meaning (semantics) of transferred data is not accessible
- Need
 - To add semantic to the web of data
- Motivation
 - To get computers to do more of the hard work, i.e., linking and interpretation of data

Example (Search engines scenario)

- Problems with current search engines
 - Current search engines = keywords:
 - high recall, low precision
 - sensitive to vocabulary
 - insensitive to implicit content
 - Search engines on the Semantic Web
 - concept search instead of keyword search
 - semantic narrowing/widening of queries
 - query-answering over more than one document
 - document transformation operators



[Recherche avancée](#) [Préférences](#) [Outils linguistiques](#) [Conseils de recherche](#)

thé

Recherche Google

Rechercher dans : Web Pages francophones Pages : France

Conseil – Avec la plupart des navigateurs, vous pouvez lancer la recherche en appuyant sur la touche Entrée (au lieu de cliquer sur le bouton Recherche Google).

[Web](#) [Images](#) [Groupes](#) [Répertoire](#)

Google a recherché thé sur le Web. 1 - 10 résultats, sur un total d'environ **424,000**. Recherche effectuée en 0.17 sec

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... documents to Adobe PDF files for viewing with Acrobat Reader for mobile devices.

See the chart below for a comparison of the free Acrobat Reader and the full ...

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[[Autres résultats, domaine www.adobe.com](#)]

Liens commerciaux

[Salon de thé](#)

Où prendre le thé dans le Marais à Paris avec

[marais.comvivial.com](#)

Intérêt:

[Et pourquoi pas votre propre message ?](#)

[Welcome to the White House](#) [[Traduire cette page](#)]

... Today at the White House, Mar. 26, 2002. President

Recognizes Greek Independence Day President ...

Description: Official site. Features a virtual historical tour, history of American presidents and their families,...

Catégorie: [Regional](#) > [North America](#) > ... > [Executive Office of the President](#) > [White House](#)

Problem: the current Web does not make a distinction between French *thé* and the English definite article...



thé Recherche Google

Rechercher dans : Web **Pages francophones** Pages : France

Conseil – Avec la plupart des navigateurs, vous pouvez lancer la recherche en appuyant sur la touche Entrée (au lieu de cliquer sur le bouton Recherche Google).

[Web](#) [Images](#) [Groupes](#) [Répertoire](#)

Google a recherché thé dans les pages en langue Français. 1 - 10 résultats, sur un total d'environ **280,000**. Recherche

[Site officiel du musée du Louvre](#)

Site officiel du musée du Louvre.

Description: Official site. History, collections, virtual tour, schedule of all the events taking place at the museum.

Catégorie: [Regional](#) > [Europe](#) > ... > [Ile-de-France](#) > [Paris](#) > [Arts and Entertainment](#) > [Museums](#)

[www.louvre.fr/](#) - 2k - 26 Mar 2002 - [Copie cachée](#) - [Pages similaires](#)

[Louvre Museum Official Website](#)

Louvre Museum Official Website.

Description: **The** official site of museum, with history, collections, and current exhibitions.

Catégorie: [Regional](#) > [Europe](#) > [France](#) > [Arts and Entertainment](#) > [Museums](#) > [Louvre](#)

[www.louvre.fr/louvre.htm](#) - 2k - 26 Mar 2002 - [Copie cachée](#) - [Pages similaires](#)

[[Autres résultats, domaine www.louvre.fr](#)]

[The European Commission](#)

... de -, Willkommen bei der Europäischen Kommission ! el

-, el. en -, Welcome to the European Commission ! ...

Description: Administrative institution implementing the policies, laws, and treaties of the European Union.

Catégorie: [Society](#) > [Government](#) > ... > [Regional](#) > [European Union](#) > [European Commission](#)

[europa.eu.int/comm/](#) - 7k - 26 Mar 2002 - [Copie cachée](#) - [Pages similaires](#)

Liens commerciaux

[Salon de thé](#)

Où prendre le thé dans le Marais à Paris avec [marais.comvivial.com](#)
Intérêt:

[Et pourquoi pas votre propre message ?](#)

... even when you specify you want “French-speaking pages” only

We miss some **semantics** here...

Example (B2C scenario)

- Problems with online stores (B2C)
 - Manual browsing is time-consuming and inefficient
 - Every shopbot requires a series of wrappers
 - Work only partially
 - Extract only explicit information
 - Must be updated frequently
- B2C on the Semantic Web
 - Software agents “understand” product descriptions
 - enables automatic browsing
 - Procedural wrapper-coding becomes declarative ontology-mapping
 - improves robustness and simplifying maintenance

Example (e-learning scenario)

- Problems with E-learning on the web
 - Search problem for the material
 - Material is designed for “typical” students
 - No student is typical!!!
 - More adaptively is needed
 - There is some, e.g., links revealed once material has been covered
 - Student’s knowledge level is implicit
- E-learning on the Semantic Web
 - Students would be able to find suitable courses
 - Materials can be tailored for the individual
 - Materials can be re-used
 - Models can be made of the domain, learner profile, learning strategies, ...
 - Student’s knowledge level can be make explicit
 - In terms of the domain model, learning strategy, ...

The Web in Three Generations

- Hand-coded (HTML) Web Content
 - Easy access through uniform interface
 - Problems
 - Huge authoring and maintenance effort
 - Hard to deal with dynamically changing content
- Automated on-the fly content generation
 - Based on templates filled with database content
 - Later extended with XML document (“meaningful” tags) transformations
 - Problems:
 - Inflexible
 - Limited number of things can be expressed
- Automated processing of content
 - The Semantic Web
 - Any content may find its own place in a given ontology...
 - ... So, you “just” need to link content to its relevant place in the relevant ontology(-ies)!

Ontologies

“An explicit specification of a conceptualisation” [Gruber93]

- An ontology is an engineering artifact:
 - Taxonomy
 - a specific vocabulary used to describe a certain reality → concepts
 - The background knowledge
 - a set of explicit assumptions regarding the intended meaning of the vocabulary
 - Almost always including how concepts should be classified
 - E.g.
 - Concepts:
 - **Elephant** is a concept whose members are a kind of animal
 - **Adult_Elephant** is a concept whose members are exactly those elephants whose age is greater than 20 years
 - Constraints
 - **Adult_Elephants** weigh at least 2,000 kg
- Thus, an ontology describes a formal specification of a certain domain:
 - Shared understanding of a domain of interest
 - Formal and machine manipulable model of a domain of interest

Example

The image displays two windows from the Oiled 3.5.3 software. The left window, titled "Class Hierarchy", shows a tree structure of classes. The right window, titled "Oiled 3.5.3", shows the main interface with a class list and a detailed view of the "dog owner" class.

Class Hierarchy (Left Window):

- person
 - cat liker
 - dog liker
 - driver
 - bus driver
 - haulage truck driver
 - lorry driver
 - van driver
 - white van man
 - grownup
 - man
 - white van man
 - old lady
 - woman
 - kid
 - boy
 - girl
 - pet owner
 - animal lover
 - cat owner
 - old lady
 - dog owner
 - vegetarian
 - bone
 - brain

Oiled 3.5.3 (Right Window):

File Log Reasoner Help Export

Classes Properties Individuals Axioms Container Namespaces Imports

Classes

- bus company
- bus driver
- car
- cat
- cat liker
- cat owner
- colour
- company
- cow
- dog
- dog liker
- dog owner
- driver
- giraffe
- girl
- grass
- grownup
- haulage company
- haulage truck driver
- haulage worker

Name: dog owner

Properties: SubclassOf SameClassAs

Documentation:

Classes: person

Restrictions:

type	property	filler
has-class	has pet	dog

Inherited Restrictions:

type	property	filler
has-class	has pet	animal
has-class	eats	thing

Find:

D:\Program Files\Oiled3-5-3\ontologies\mad_cows

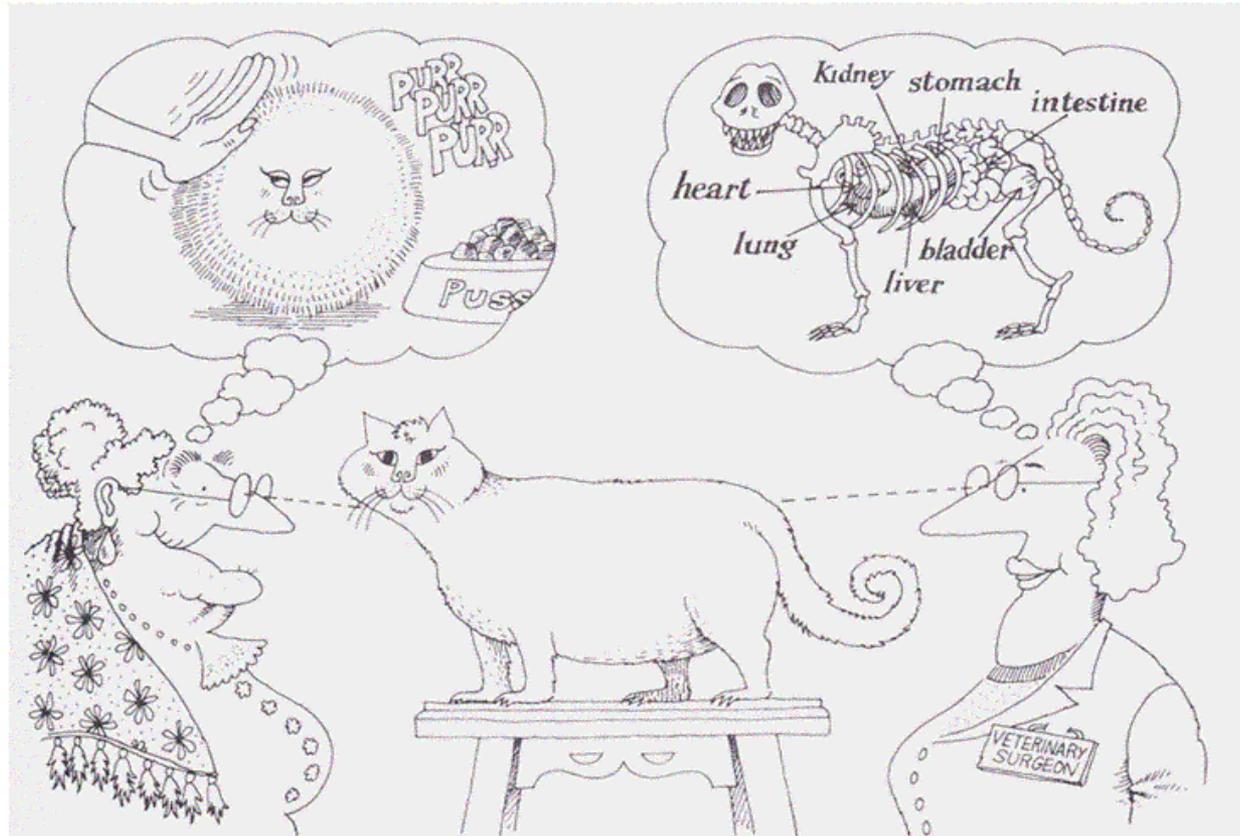
Supers: pet owner

Done

What is the usefulness of an ontology?

- To make domain assumptions explicit
 - Ontological analysis
 - clarifies the structure of knowledge
 - allow domain knowledge to be explicitly defined and described
- Enrich software applications with the additional semantics
- To facilitate communications among systems with out semantic ambiguity. i.e to achieve inter-operability
- Thus, practically, improving: computercomputer, computer-human, and human-human communication
- To provide foundations to build other ontologies (reuse)
- To save time and effort in building similar knowledge systems (sharing)

World without ontology = Ambiguity



Ambiguity for humans

Cat

The Vet and Grandma associate different view for the concept cat.

Application Areas of Ontologies

- Information Retrieval
 - As a tool for **intelligent search** through inference mechanism instead of keyword matching
 - **Easy retrievability** of information without using complicated Boolean logic
 - **Cross Language Information Retrieval**
 - Improve **recall** by query expansion through the synonymy relations
 - Improve **precision** through Word Sense Disambiguation (identification of the relevant meaning of a word in a given context among all its possible meanings)
- Digital Libraries
 - Building **dynamical catalogues** from machine readable meta data
 - Automatic indexing and annotation of web pages or documents with meaning
 - To give context based organisation (semantic clustering) of information resources
 - Site organization and navigational support
- Information Integration
 - Seamless integration of information from different websites and databases
- Knowledge Engineering and Management
 - As a knowledge management tools for selective **semantic access** (meaning oriented access)
 - Guided discovery of knowledge
- Natural Language Processing
 - Better machine **translation**
 - Queries using natural language
- Artificial intelligence and intelligent agents

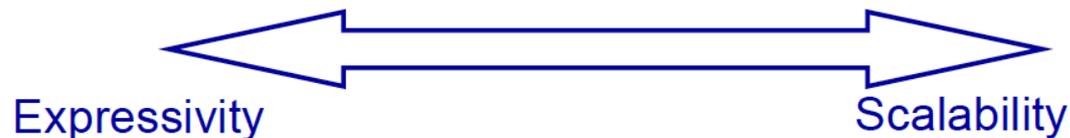
Tools and Services

- Design and maintain high quality ontologies, e.g.:
 - **Meaningful** — all named classes can have instances
 - **Correct** — captured intuitions of domain experts
 - **Minimally redundant** — no unintended synonyms
 - **Richly axiomatised** — (sufficiently) detailed descriptions
- Store (large numbers) of **instances** of ontology classes, e.g.:
 - Annotations from web pages
- Answer **queries** over ontology classes and instances, e.g.:
 - Find more general/specific classes
 - Retrieve annotations/pages matching a given description
- **Integrate** and align multiple ontologies

But be careful !!!!

- Ontologies are fancy, but don't prescribe it immediately, because

“Scalability is a challenge”

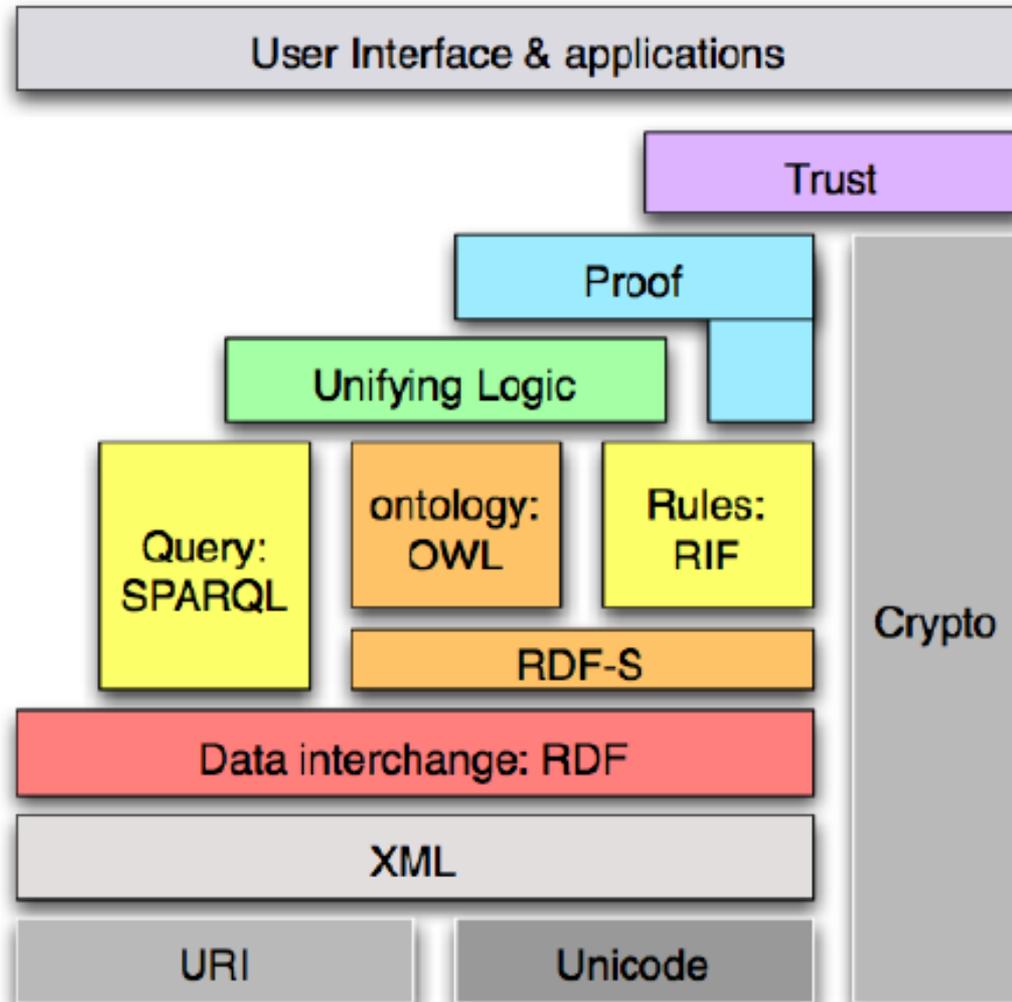


Still There are Challenges ...

- The challenge:
 - Ontologies are tricky
 - People do it too easily; People are not logicians
 - Intuitions hard to formalise

“The challenge of the Semantic Web is to find a representation language powerful enough to support automated reasoning but simple enough to be usable” [AKT 2003]

Ontology Languages: the Wedding Cake ...



HTML → XML

HTML:

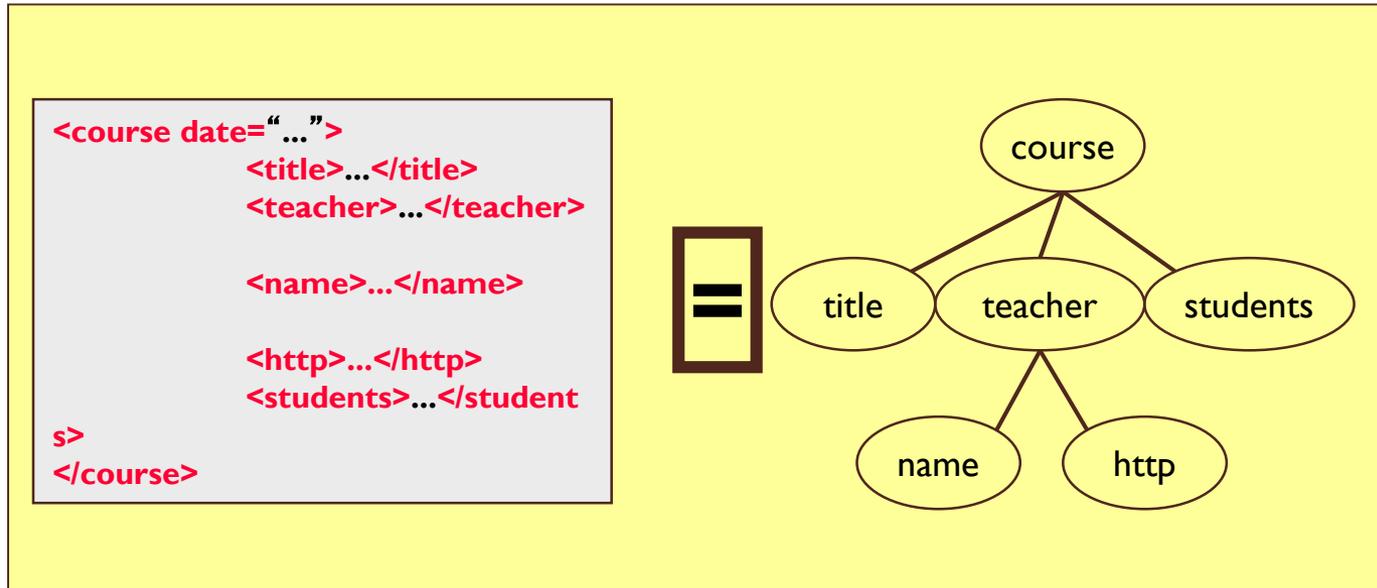
```
<H1>Semantic Web</H1>
  <UL>
    <LI>Teacher: Sætre
    <LI>Students: one, two, three
    <LI>Requirements: none
  </UL>
```

XML:

```
<?xml version="1.0"?>
<Course id="TDT44"
  xmlns="http://idi.ntnu.no/emner/tdt44">
  <title>Semantic Web</title>
  <teacher>Sætre</teacher>
  <students>one, two, three, ...</students>
  <req>none</req>
</course>
```

XML: document = labeled tree

- node = label + attr/values + contents



- **XML Schema:** grammars for describing legal trees and datatypes

- So:

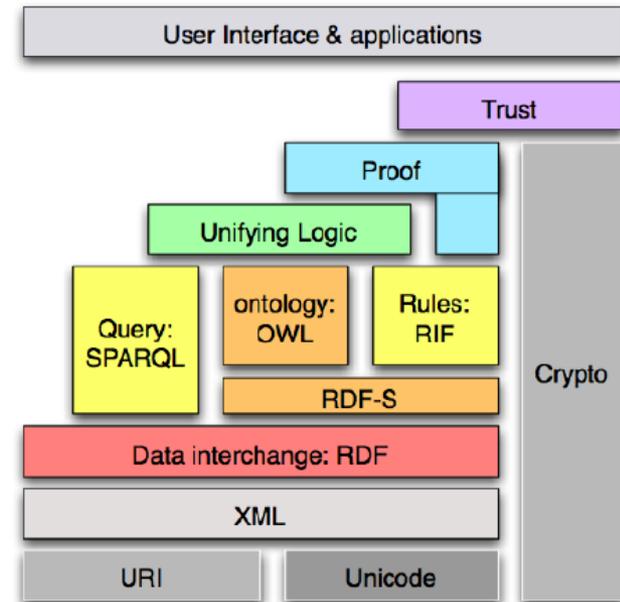
why XML is not good enough for the Semantic Web?

Syntax versus Semantics

- Syntax → the structure of your data
- Semantics → the meaning of your data
- Two conditions necessary for interoperability:
 - Adopt a common syntax: this enables applications to parse the data
 - Adopt a means for understanding the semantics: this enables applications to use the data
- XML makes no commitment on
 - Domain-specific ontological vocabulary
 - Ontological modeling primitives
- XML Requires pre-arranged agreement on these two
 - Only feasible for closed collaboration
 - agents in a small & stable community
 - pages on a small & stable intranet
 - Not suited for sharing Web-resources

Stack of languages

- XML
 - Surface syntax, no semantics
- XML Schema
 - Describes structure of XML documents
- RDF
 - Datamodel for “relations” between “things”
- RDF Schema
 - RDF Vocabulary Definition Language
- OWL
 - A more expressive Vocabulary Definition Language



RDF (Resource Description Framework)

- RDF is a standard way of specifying data “about” something
- RDF is a data model
 - domain-neutral, application-neutral and ready for internationalization
 - abstract, conceptual layer independent of XML
 - consequently, XML is a transfer syntax for RDF, not a component of RDF
- The details of RDF will be given in the next session, **but why we should bother about the RDF?????**

XML → RDF

Modify the following XML document so that it is also a valid RDF document:

XML:

TDT44.xml

```
<?xml version="1.0"?>
<Course id="TDT44"
  xmlns="http://idi.ntnu.no/emner/tdt44">
  <title>Semantic Web</title>
  <teacher>Sætre</teacher>
  <students>one, two, three, ...</students>
  <req>none</req>
</course>
```

"convert to"

TDT44.rdf

RDF:

```
<?xml version="1.0"?>
<Course rdf:ID="TDT44"
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns="http://idi.ntnu.no/emner/tdt44#">
  <title>Semantic Web</title>
  <teacher>Sætre</teacher>
  <students>one, two, three, ...</students>
  <req>none</req>
</course>
```

The RDF Format

① RDF provides an ID attribute for identifying the **resource** being described.

② The ID attribute is in the RDF namespace.

```
<?xml version="1.0"?>
<Course rdf:ID="TDT44"
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#"
  xmlns="http://idi.ntnu.no/emner/tdt44#">
  <title>Semantic Web</title>
  <teacher>Sætre</teacher>
  <students>one, two, three, ...</students>
  <req>none</req>
</course>
```

③ Add the "fragment identifier symbol" to the namespace.

Still why should I bother about the RDF????

Interoperability

Network effect

- Answer: there are numerous benefits:
 - More interoperability
 - Tools can instantly characterize the structure, “this element is a type (class), and here are its properties”
 - RDF promotes the use of standardized vocabularies ... standardized types (classes) and standardized properties
 - A structured approach to designing XML documents (it is a regular, recurring pattern)
 - Better understand the data
 - quickly identification of weaknesses and inconsistencies of non-RDF-compliant XML designs
 - Benefits of both worlds:
 - You can use standard XML editors and validators to create, edit, and validate your XML
 - You can use the RDF tools to apply inferencing to the data
 - It positions your data for the Semantic Web!

Set Theory

- RDF is a language with *model-theoretic* semantics
 - Models supposed to be analogue of (part of) world
 - e.g., elements of model correspond to objects in world



- *Set-theoretic* representation is a natural choice for this language
- The main utility → deep analysis of the nature of the things being described by the language



Introduction to Set Theory

Sets

- **Definitions**
 - A Set is any well defined collection of “objects”
 - The elements of a set are the objects in a set
- **Set membership**
 - $x \in A$ means that x is a member of the set A
 - $x \notin A$ means that x is not a member of the set A
- **Ways of describing sets**
 - List the elements $A = \{1, 2, 3, 4, 5, 6\}$
 - Give a verbal description
 - “ A is the set of all integers from 1 to 6, inclusive”
 - Give a mathematical inclusion rule $A = \{\text{Integers } x \mid 1 \leq x \leq 6\}$
- **Some special sets**
 - The Null Set or Empty Set. This is a set with no elements, often symbolized by \emptyset
 - The Universal Set is the set of all elements currently under consideration, and is often symbolized by Ω

- Membership relationships (subset)
 - $A \subseteq B$ “A is a subset of B”
 - We say “A is a subset of B” if $x \in A \Rightarrow x \in B$, i.e., all the members of A are also members of B
 - The notation for subset is very similar to the notation for “less than or equal to,” and means, in terms of the sets, “included in or equal to”
- Proper Subset
 - $A \subset B$ “A is a proper subset of B”
 - We say “A is a proper subset of B” if all the members of A are also members of B, but in addition there exists at least one element c such that $c \in B$ but $c \notin A$
 - The notation for subset is very similar to the notation for “less than,” and means, in terms of the sets, “included in but not equal to”

Operators

- Set *union*: $A \cup B$
 - “A union B” is the set of all elements that are in A, or B, or both
 - Similar to the logical “or” operator
- Set *intersection*: $A \cap B$
 - “A intersect B” is the set of all elements that are in *both* A and B
 - Similar to the logical “and”
- Set *complement*: \bar{A}
 - “A complement,” or “not A” is the set of all elements not in A.
 - Similar to the logical not, and is reflexive, that is, $\overline{\bar{A}} = A$
- Set *difference*: $A - B$
 - The set difference “A minus B” is the set of elements that are in A, with those that are in B subtracted out
 - Or the set of elements that are in A, *and* not in B, so $A - B = A \cap \bar{B}$

- Cartesian product (*product set*) of two sets A and B: $A \times B$
 - All pairs such that the first component of which is an element of A and the second is an element of B
 - $A \times B = \{(a,b) \mid a \in A, b \in B\}$
- Power of set: 2^A
 - A set that contains all subsets of A as elements
 - E.g., $2^{\{a,b\}} = \{\Phi, \{a\}, \{b\}, \{a,b\}\}$
- (binary) *relation* between A and B: $R \subseteq A \times B$
 - $(a,b) \in R$ or aRb
 - A subset of the Cartesian product of A and B
 - If $A=B$ then we call it a Relation on A
 - *Properties*
 - Reflexive: if xRx holds for all x
 - Symmetric: if xRy implies yRx for x,y
 - Transitive: if for all x, y, z from xRy and yRz follows xRz

Examples

$$\Omega = \{1, 2, 3, 4, 5, 6\}$$

$$A = \{1, 2, 3\} \quad B = \{3, 4, 5, 6\}$$

$$A \cap B = \{3\} \quad A \cup B = \{1, 2, 3, 4, 5, 6\}$$

$$B - A = \{4, 5, 6\} \quad \bar{B} = \{1, 2\}$$

RDF semantics

- Semantics can be given by RDF **Model Theory (MT)**
 - MT defines relationship between syntax and *interpretations*
 - Can be many interpretations (models) of one piece of syntax
 - Models supposed to be analogue of (part of) world
 - e.g., elements of model correspond to objects in world
 - Formal relationship between syntax and models
 - structure of models reflect relationships specified in syntax
 - Inference (e.g., subsumption) defined in terms of MT
 - By reasoning we mean deriving facts that are not expressed in ontology or in knowledge base explicitly
- Semantics can be given using on the basis of **axioms**
 - relating it to another well understood representation, e.g., by **first-order logic**, for which a semantic model exists
 - A benefit of this approach is that the axioms may provide the basis of an “executable semantics”



Introduction to First-order Predicate Logic

Propositional Logic

- Logic provides
 - A representation of knowledge &
 - Automation of the inferencing process
- Formal Logic
 - Propositional Logic
 - Predicate Logic
- Propositional logics
 - Propositional symbols denote propositions or statements about the world that may be either **true** or **false**

Propositional logic connectives			
Conjunction	AND		
Disjunction	OR		
Negation	NOT	A'	
Material implication	If-Then	\rightarrow	\equiv
Material equivalence	Equals		

Some terms

- **Interpretation:** the meaning or **semantics** of a sentence determines its
- Given the truth values of all symbols in a sentence, it can be “evaluated” to determine its **truth value** (True or False)
- A **model** for a KB (the “possible world”)
 - Assignment of truth values to propositional symbols in which each sentence in the KB is True

More terms ...

- **Valid sentence** or **tautology**
 - A sentence that is True under all interpretations, no matter what the world is actually like or what the semantics is
 - e.g., “It’s raining or it’s not raining”
- **Inconsistent sentence** or **contradiction**
 - a sentence that is False under all interpretations. The world is never like what it describes
 - e.g., “It’s raining and it’s not raining”
- **P entails Q**, $P \models Q$
 - whenever P is True, so is Q
 - all models of P are also models of Q

Predicate Logic

- Propositional logic drawbacks
 - can only deal with complete sentences
 - i.e. it can not examine the internal structure of a statement
 - too simple for complex domains
 - no support for inferencing
 - doesn't handle fuzzy concepts
- Predicate logic was developed in order to analyze more general cases
 - Propositional logic is a subset of predicate logic
 - Concerned with internal structure of sentences
 - Quantifiers – *for all, there exists some, there exists no* - make sentence more exact
 - Wider scope of expression
- Predicate logic
 - First-order logic
 - Second-order logic
 - Higher-order logics

FOL Syntax

- User defines these primitives:
 - **Constant symbols**
 - "individuals" in the world)
 - eg, Mary, 3, ...
 - **Function symbols**
 - mapping individuals to individuals
 - e.g., father-of(Mary) = John, color-of(Sky) = Blue
 - **Predicate symbols**
 - mapping from individuals to truth values
 - e.g., greater(5,3), green(Grass), color(Grass, Green)
- FOL supplies these primitives:
 - **Variable symbols**
 - x, y, \dots
 - **Connectives**
 - Same as in PL: not (\sim), and (\wedge), or (\vee), implies (\Rightarrow), if and only if (\Leftrightarrow)
 - **Quantifiers**
 - Universal (\forall) and Existential (\exists)

•

Quantifiers

- Universal quantification
 - corresponds to conjunction (“and”)
 - $(\forall x)P(x)$ means that P holds for all values of x in the domain associated with that variable
 - e.g., $(\forall x) \textit{dolphin}(x) \Rightarrow \textit{mammal}(x)$
- Existential quantification
 - corresponds to disjunction (“or”)
 - $(\exists x)P(x)$ means that P holds for some value of x in the domain associated with that variable
 - e.g., $(\exists x) \textit{mammal}(x) \wedge \textit{lays-eggs}(x)$
- Universal quantifiers are usually used with “implies” to form “if-then rules”
 - e.g., $(\forall x) \textit{TDT44-student}(x) \Rightarrow \textit{smart}(x)$ means “All TDT44 students are smart” :D
 - You rarely use universal quantification to make blanket statements about every individual in the world: $(\forall x) \textit{TDT44-student}(x) \wedge \textit{smart}(x)$ meaning that everyone in the world is a TDT44 student and is smart!!!!

Quantifiers ...

- Existential quantifiers are usually used with “and” to specify a list of properties or facts about an individual
 - e.g., $(\exists x) \text{ TDT44} - \textit{student}(x) \wedge \textit{smart}(x)$ means “there is a TDT44 student who is smart”
 - A common mistake is to represent this English sentence as the FOL sentence: $(\exists x) \text{ TDT44} - \textit{student}(x) \Rightarrow \textit{smart}(x)$
- Switching the order of universal quantifiers does not change the meaning
 - $(\forall x)(\forall y) P(x, y)$ is logically equivalent to $(\forall y)(\forall x) P(x, y)$
 - Similarly, you can switch the order of existential quantifiers
- Switching the order of universals and existentials *does* change meaning
 - Everyone likes someone: $(\forall x)(\exists y) \textit{likes}(x, y)$
 - Someone is liked by everyone: $(\exists y)(\forall x) \textit{likes}(x, y)$

First-Order Logic (FOL)

Syntax...

- Sentences are built up of *terms* and *atoms*:
 - A **term**
 - denoting a real-world object
 - a constant symbol, a variable symbol, or a function
 - e.g., left-leg-of ()
 - x and $f(x_1, \dots, x_n)$ are terms, where each x_i is a term.
 - An **atom**
 - has value true or false
 - if P and Q are atoms, then $\sim P, P \vee Q, P \wedge Q, P \Rightarrow Q, P \Leftrightarrow Q$ are atoms
 - A **sentence**
 - an atom, or
 - if P is a sentence and x is a variable, then $(\forall x)P$ and $(\exists x)P$ are sentences
 - A **well-formed formula (wff)**
 - a sentence containing no “free” variables. i.e., all variables are “bound” by universal or existential quantifiers
 - e.g., $(\forall x)P(x,y)$ has x bound as a universally quantified variable, but y is free

Translating English to FOL

- Every gardener likes the sun.
 $(\forall x) \text{gardener}(x) \Rightarrow \text{likes}(x, \text{Sun})$
- You can fool some of the people all of the time.
 $(\exists x)(\forall t) (\text{person}(x) \wedge \text{time}(t)) \Rightarrow \text{can-fool}(x, t)$
- You can fool all of the people some of the time.
 $(\forall x)(\exists t) (\text{person}(x) \wedge \text{time}(t)) \Rightarrow \text{can-fool}(x, t)$
- All purple mushrooms are poisonous.
 $(\forall x) (\text{mushroom}(x) \wedge \text{purple}(x)) \Rightarrow \text{poisonous}(x)$

Translating English to FOL...

- No purple mushroom is poisonous.
 $\sim(\exists x) \text{purple}(x) \wedge \text{mushroom}(x) \wedge \text{poisonous}(x)$
or, equivalently,
 $(\forall x) (\text{mushroom}(x) \wedge \text{purple}(x)) \Rightarrow \sim\text{poisonous}(x)$
- There are exactly two purple mushrooms.
 $(\exists x)(\exists y) \text{mushroom}(x) \wedge \text{purple}(x) \wedge \text{mushroom}(y) \wedge \text{purple}(y) \wedge \sim(x=y) \wedge$
 $(\forall z) (\text{mushroom}(z) \wedge \text{purple}(z)) \Rightarrow ((x=z) \vee (y=z))$
- Deb is not tall.
 $\sim\text{tall}(\text{Deb})$
- X is above Y if X is on directly on top of Y or else there is a pile of one or more other objects directly on top of one another starting with X and ending with Y.
 $(\forall x)(\forall y) \text{above}(x,y) \Leftrightarrow (\text{on}(x,y) \vee (\exists z) (\text{on}(x,z) \wedge \text{above}(z,y)))$

Inference

- Inference in formal logic is the process of generating new wffs from existing wffs (KB) through the application of rules of inference
 - An inference rule is **sound** if
 - every sentence X produced by an inference rule operating on a KB, logically follows from the KB
 - the inference rule does not create any contradictions
 - An inference rule is **complete** if
 - it is able to produce every expression that logically follows from (is entailed by) the KB
- Inference rules for PL apply to FOL as well, e.g.,
 - Modus Ponens
 - And-Introduction
 - And-Elimination
 - ...

Inference ...

- New sound inference rules for use with quantifiers
 - Universal Elimination
 - If $(\forall x)P(x)$ is true, then $P(c)$ is true
 - Existential Introduction
 - If $P(c)$ is true, then $(\exists x)P(x)$ is inferred
 - Existential Elimination
 - From $(\exists x)P(x)$ infer $P(c)$
 - Paramodulation
 - From $P(a)$ and $a=b$ derive $P(b)$
 - Generalized Modus Ponens
 - from $P(c)$, $Q(c)$, and $(\forall x)(P(x) \wedge Q(x)) \Rightarrow R(x)$, derive $R(c)$
 - ...

Next Session

- September 16, x:00-xx:00
 - Chapter 1:
 - Chapter 2:
 - Chapter 3: