

Do we get what we want from major public projects?

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International Journal of Project Management 34 (2016) 297–313

International Journal of
**Project
Management**
www.elsevier.com/locate/ijproman



Front-end definition of projects: Ten paradoxes and some reflections regarding project management and project governance

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Received 8 October 2014; received in revised form 12 January 2015; accepted 19 January 2015
Available online 16 February 2015

Abstract

The importance of the front-end decision-making phase in securing projects long-term success is being increasingly recognized. This area is underrepresented in the literature, but there are several key themes that run throughout, identifying key issues or difficulties during this stage. Clearly, a key to successful projects lies in the choice of concept. This paper presents some findings from the work of the Concept research programme on front-end management and governance of major public investment projects in Norway. It is based on studies that explore strengths and weaknesses in the processes of analysis and decision-making during the early phase before the final choice of conceptual solution is made, and the extent to which projects under study are (or are likely to be) relevant and effective in relation to needs and priorities in society. It concludes that there are frequent deficiencies in these processes, and that the potential for improvements is huge.
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Keywords: Project governance; Front end management; Paradoxes

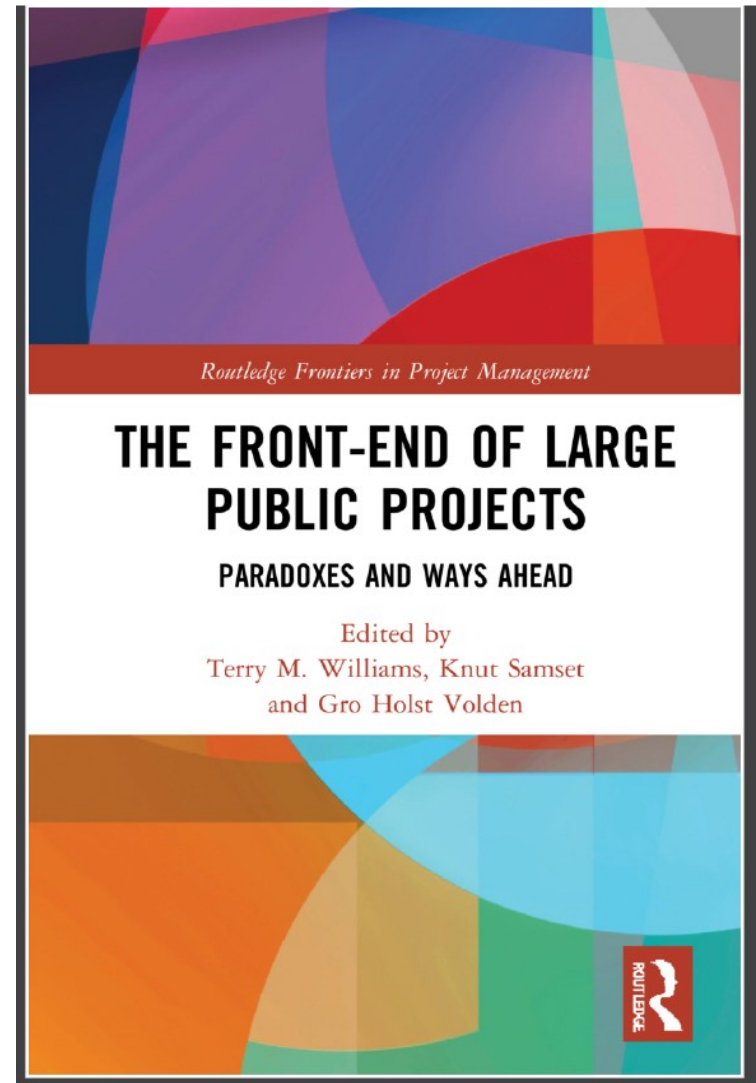
1. Introduction

A large and increasing share of the activities taking place in private as well as the public sector is organised as projects. In private sector projects, the ultimate goal is to improve the company's profitability, either directly or indirectly, through improvements in its competitiveness. In public projects, the commissioner is the government, representing the entire society and its taxpayers. In such cases, the benefits of the project must be considered in a broader societal perspective, to ensure that the project provides value for money and contributes to the desired development.

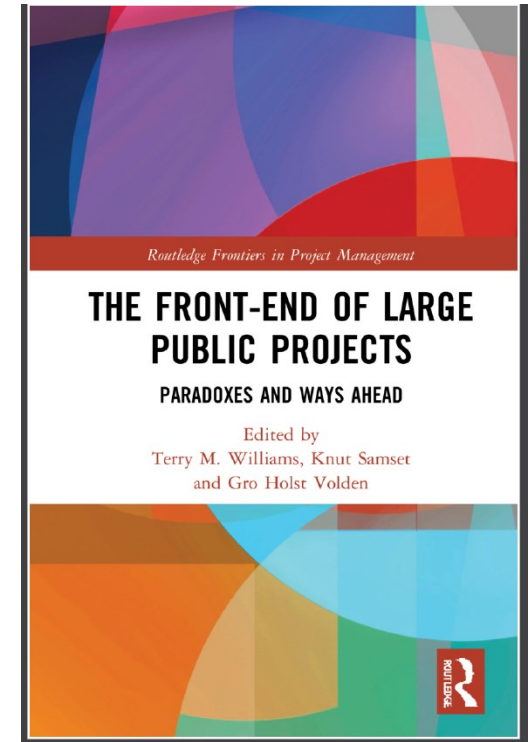
There are many challenges facing public investment projects that must be overcome to achieve project success, such as lack of competence among planners, avoidance of hidden agendas during planning, underestimation of costs and overestimation of benefits, unrealistic and inconsistent assumptions, and how to secure essential planning data and adequate contract regimes. Many of these problems can be interpreted in terms of deficiencies in the analytical or political processes preceding the final decision to go ahead. Hence, the importance of the front-end decision-making phase must be recognized to strengthen project governance.

The term governance is derived from the Latin word *gubernare*, meaning 'to steer'. It refers to the administrative and process-oriented elements of governing, whether undertaken by a government, market, or network, whether over a family, tribe, formal or informal organization, or territory, and whether

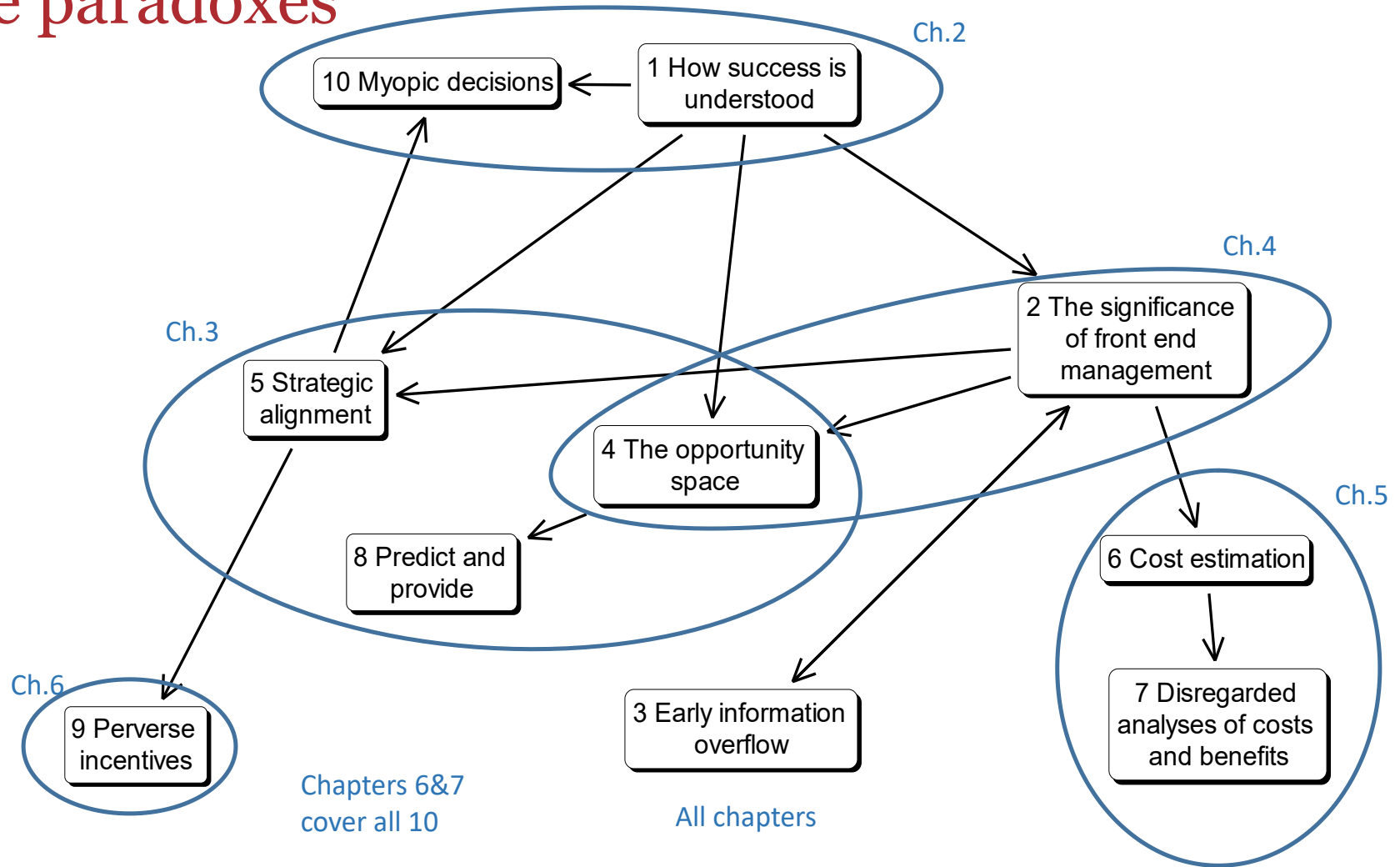
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- Project success
Terry Williams
- The logic of the project front-end
Ofer Zwikael & Alicia Gilchrist
- Undertaking the project front-end
Monique Aubry & Serghei Floricel
- Estimation
Richard Kirkham
- Incentives and politics: the perverse incentives paradox: root cause of many other paradoxes; the case of the Dutch Betuweroute
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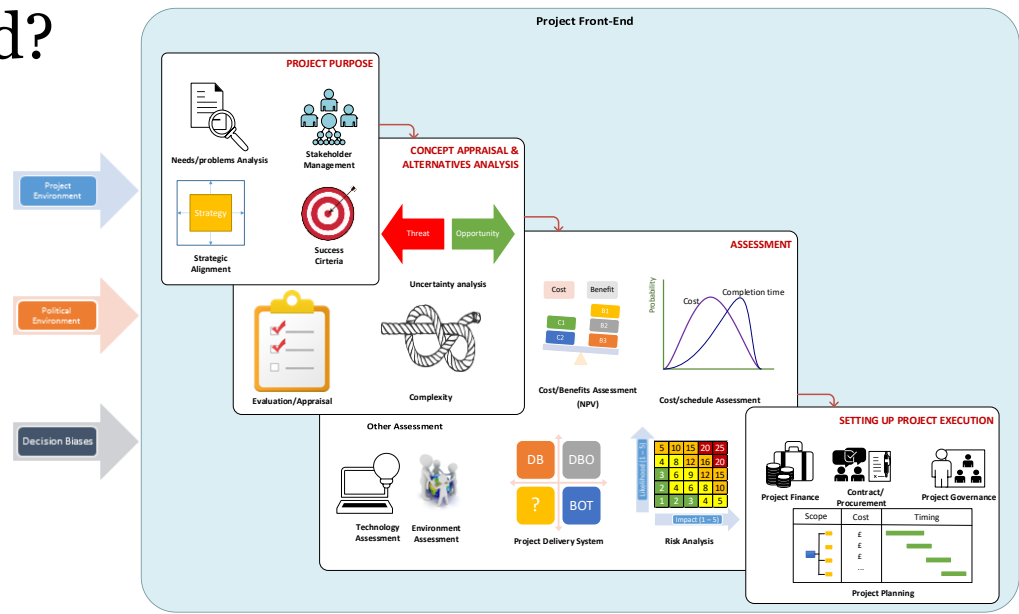


The paradoxes



Theoretical basis of this talk

- Research into how projects behave has recently become interested in the “process view” (how things change, in actuality, over time) – see Langley; and a Special Issue by Sergi/Crevani/Aubry
- What about the Front End?
We know the elements which make up the Front End but.....

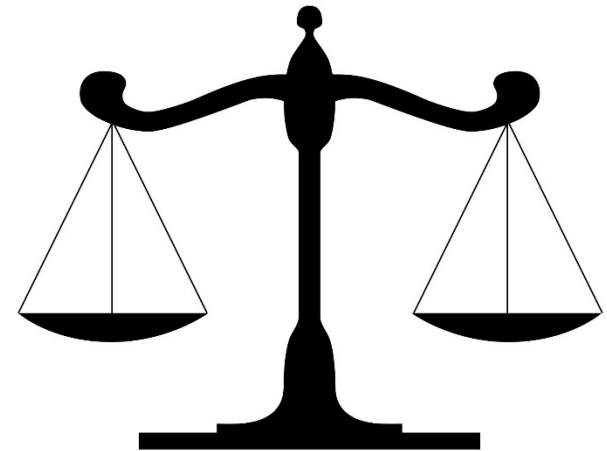


The Front End as a process

- What we call the “Front End” is not a point in time but a process over time – we can think of this as a “project” and apply the “process view”.
 - It is particularly appropriate as this is a process of discovery – gaining knowledge and reducing epistemic (rather than aleatoric) risk
 - It is particularly appropriate for public projects as there are a wide variety of stakeholders with different levels of power and interest.
-

This talk

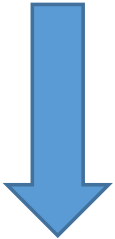
- We will take the Front End of the project and consider five processes which each go all through the Front End “project”
- We will show four “balances” or “trade-offs” which need to be struck during the processes (from Aubry/Florice chapter)
- And we will illustrate the processes with vignettes from the book.



1. The process of defining need and project success

Success criteria

- Discussions about tactical vs strategic success well-known
- Knut's success criteria:

| The project | | | Short-term |
|---|---|----------------|---|
|  | 1 | efficiency | was the project well managed? |
| | 2 | effectiveness | were the goals achieved? |
| | 3 | relevance | how useful was the output to the organization? |
| | 4 | impact | was the goal appropriate to the organization's purpose? |
| | 5 | sustainability | are the benefits sustainable in the longer term? |
| Wider concerns | | | Longer-term |

Paradoxes

- #1 The success paradox: success is measured in operational terms only, rather than the wider, strategic perspective
- #10 The paradox of myopic decisions: long-term viability is the intention, but the planning horizon is too short, resulting in sub-optimal choices.

Our UK research showed mid-project governmental reviews concentrate on tactical success 70% of the time

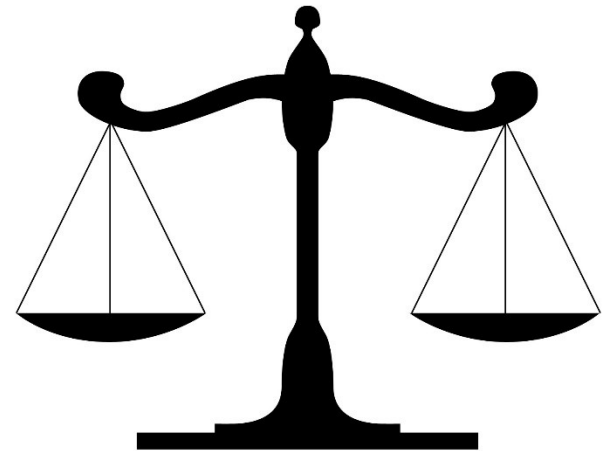
Even, in Betuweroute case-study: “it was not made explicit what ‘success’ would mean, not even in tactical terms

...but for public projects there is a voyage of discovery around “who”....

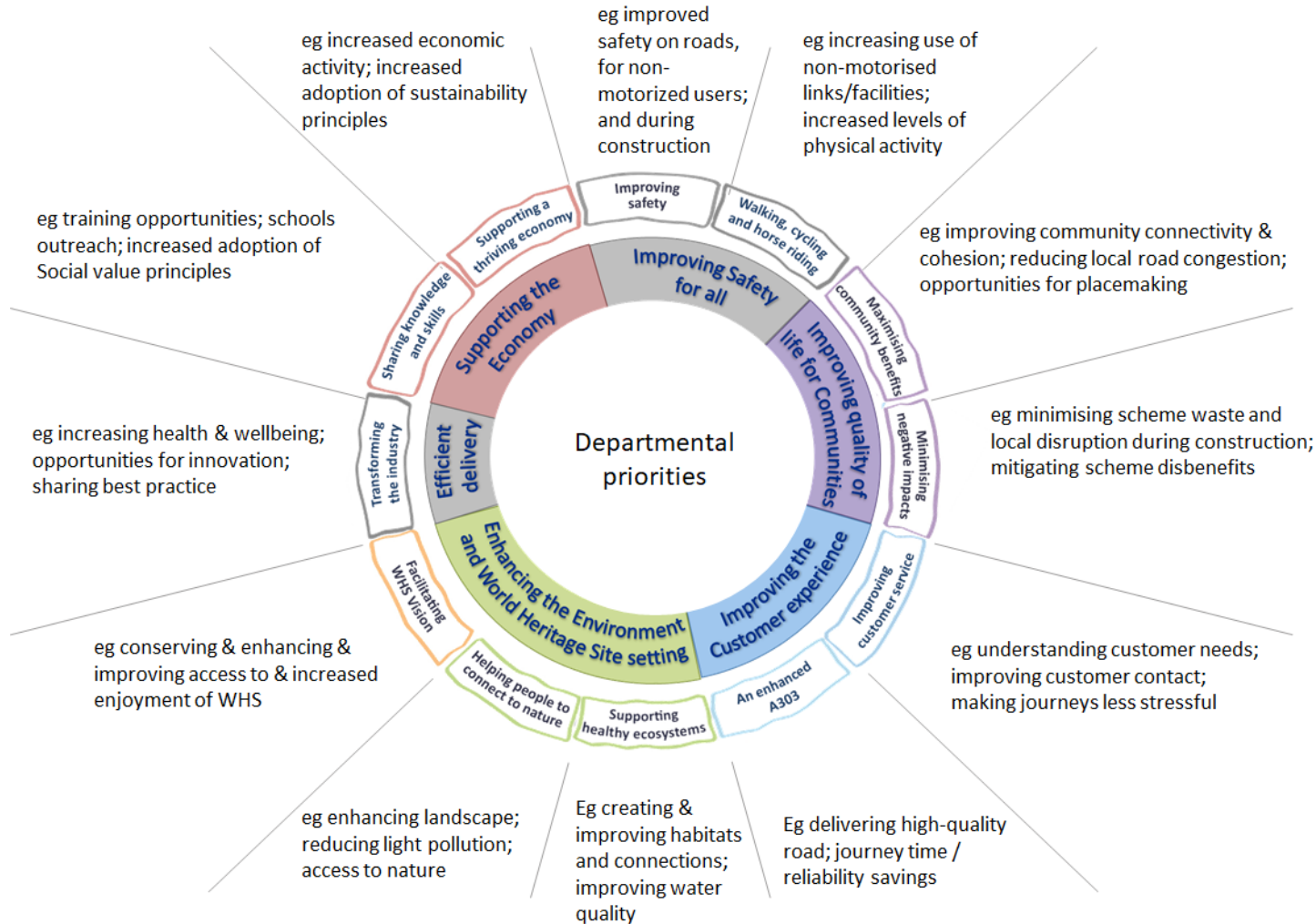
- Public projects have social and political aspects. So we need to gain views from multiple stakeholders, with different – maybe conflicting - views of what “success” means.
 - And for many of these stakeholders (including government), “success” may be ill-defined, ambiguous, unquantifiable.
 - And who is responsible for “harvesting” the project benefits?
 - And can we distinguish the benefit from this project from the wider, turbulent, social arena?
-

One of the trade-offs: Pluralism vs core support

- We need to gain all the knowledge we can from multiple stakeholders, with different views and different understandings.
- but this very consultation can alter the social dynamics of front-end, can produce ideological pressure-groups and can dilute the understanding of the project's purpose



UK – “A303” project



2. The process of gathering information about solutions

- There is a process of gathering data about the solution space, identifying (or generating) candidate solutions and gathering data about those solutions.
 - A process of “Inquiry” (Dewey)
 - A main decision-point identified in the Paradoxes is when to move from exploring solutions to developing knowledge about candidates.
-

Paradoxes

- #4 The paradox of the unexplored opportunity space: the choice of conceptual solution is made without systematically scrutinising the opportunity space up front.

Often the chosen solution might not be the most effective

Samsset et al. (2014): 11 of 17 major public projects already had a choice of concept when the front end commenced, choice “determined more by decision makers than by analysts”.

- #8 The paradox of ‘predict and provide’ (rather than exploring alternative solutions).
-

One common reason - politics

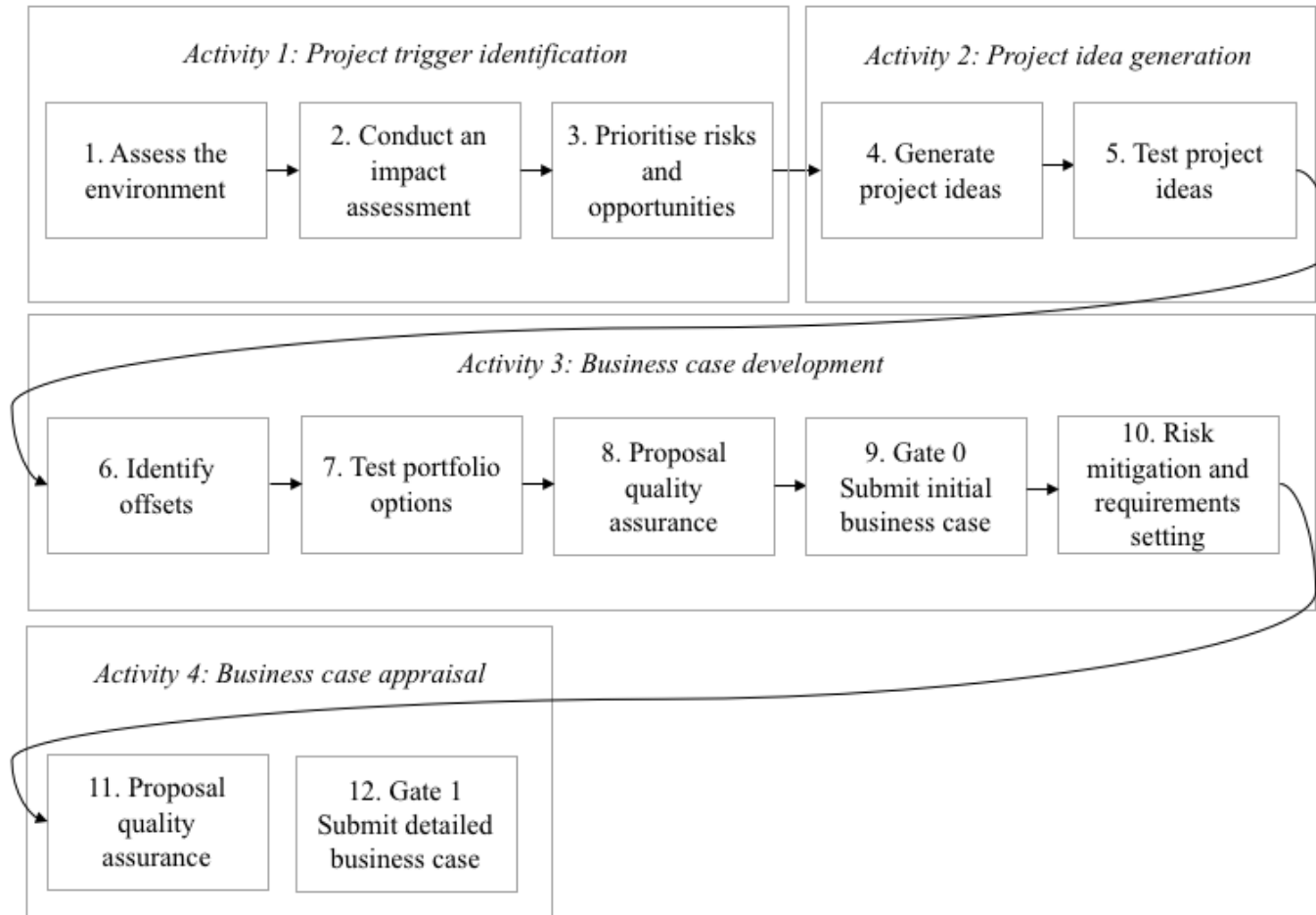
- “Glory” projects (Lorenzo – Cicmil & Braddon)
- Politics means “project success” can change as public perceptions, or Ministers, change. Paradox #10: The paradox of myopic decisions

“While the analytical process is [with] the professional constituency..... the decision still remains with the political level.....processes and decisions at this level are not always rational” (Paradoxes paper)

- UK C-NOMIS system.

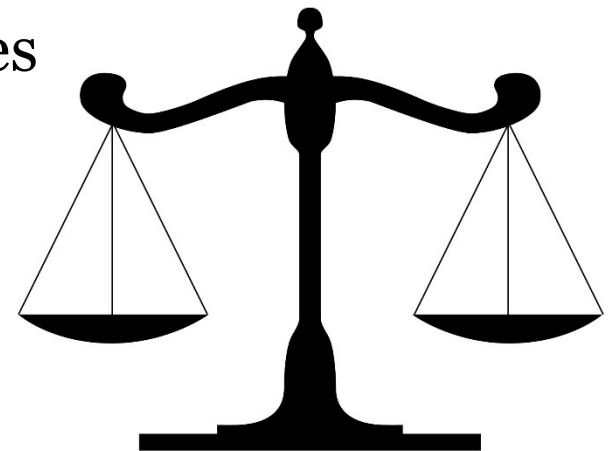


The discipline of a logical process



One of the trade-offs: Knowing versus exploring

- Exploring a broad variety of opportunities/options versus producing reliable knowledge about each option
- We start with a project that is ill-defined, with epistemic uncertainty; ambiguities require assumptions and generic experience of previous projects. Different disciplines and organisations bring different types of knowledge, choices have to be made about different types of enquiry, serendipity and creativity, the “Hiding Hand”.
- Path dependency means enquiry centres around one solution, and knowledge about one solution often cannot be used for competing solutions



Information overflow

- Paradox #3 The paradox of early information overflow: decisions are confounded by masses of detailed information rather than carefully selected facts and judgments to highlight the essential issues.
 - Gigerenzer - less information can be more
 - Detailed information can cause spurious credence
 - Accurate quantitative information tends to quickly become out of date
-

3. The process of specifying the chosen solution

- Public perception of rational decisions made at a single point of time at odds with actuality –
 - humans “exploring” options and particularly “knowing” more about particular options
- A journey of discovery and sense-making
- Complexity
- Epistemic uncertainty



We assume the main characters are disinterested but

- cognitive, emotional and social attitudes/reactions
- (Flyvbjerg) “strategic misrepresentation”

‘underdeveloped’ assumptions and optimistic forecasts of future long-run benefits.

- Those who benefit from a positive decision to build are not always those who need to pay (we’ll come to this later)
-

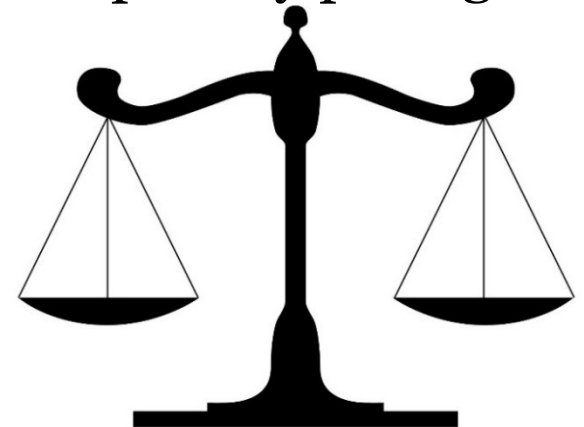
Paradoxes

- #2 The paradox of the significance of front-end management: less resources are used up front to identify the best solution than to improve performance during implementation

 - #5 The paradox of strategic alignment: alignment of objectives highlighted as essential, but in many cases the internal logic of causality and probability of realisation are erroneous.
-

But another trade-off: Evaluating versus shaping

- Producing a careful, detailed evaluation of project solutions
- ...versus efforts leveraging a particular solution to shape the future.
- First assumes a fixed world – more work produces better estimates
- Shaping assumes a fluid world, project outcomes depending on sponsors' efforts to structure the context, especially public projects.
- Complexity and uncertainty: instead of endless evaluation, shape the world around us and make the project a “compulsory passage point towards this future”. Project representations become a future-making tool, preparing the public to change their ways of working.

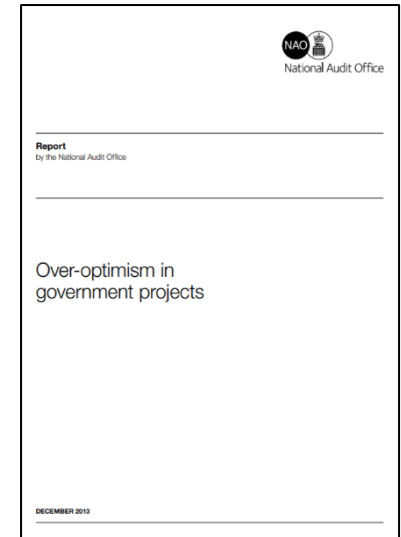
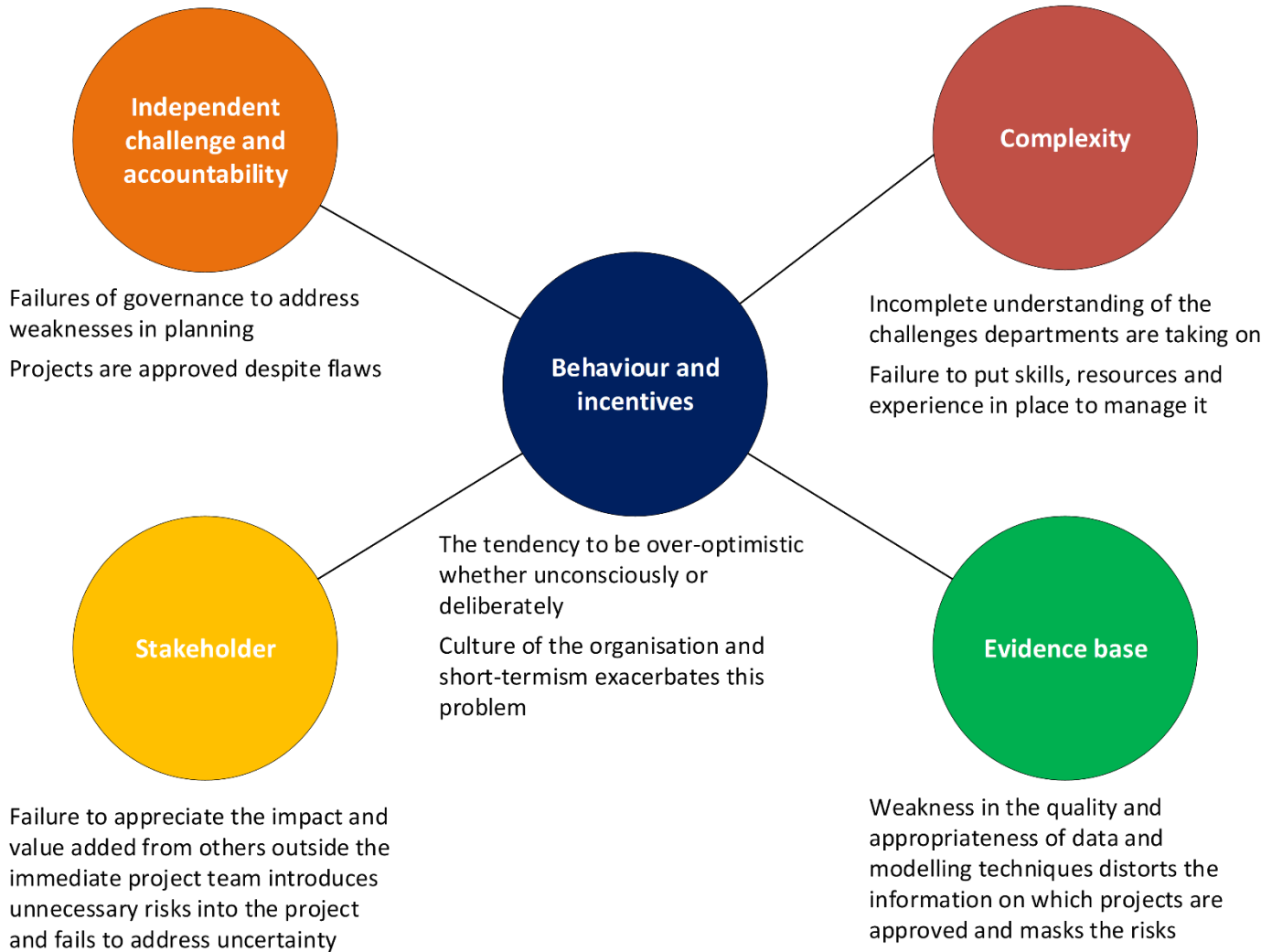


Réseau Express Métropolitain (REM)

- Montreal light rail
- Design team quickly chose to reuse existing infrastructure (for reasons of politics and speed of delivery)
- Other options identified but not studied in detail at the development phase
- Instead of putting efforts into evaluation, the rapid decision “shaped” the project
 - New legal framework
 - Leveraged the use of existing infrastructures and interacting with contractors, and developed knowledge from this shaping process
 - Swift convergence toward a single solution.



4. The process of estimation



Benefits

- Social / public value.
 - Monetary valuations eg safety
 - Stakeholder perceptions
 - Causality of benefits
 - When should “long term” benefits be assessed?
-

Complexity

- Public projects are complex – physical, people, politics
 - But the public want simplicity and deterministic estimates
 - But the front-end is a time of epistemic risk; danger of reductionist thinking.
-

Lock-in

- Desire for approval can lead to initially low cost estimates
 - Actual decision often made early in the process of Front-End leading to “lock-in”.
 - Escalation of commitment
 - Estimation process is parallel with parliamentary cycles, and budgetary cycles, leading to changes in scope, budgetary envelope and attitude.
-

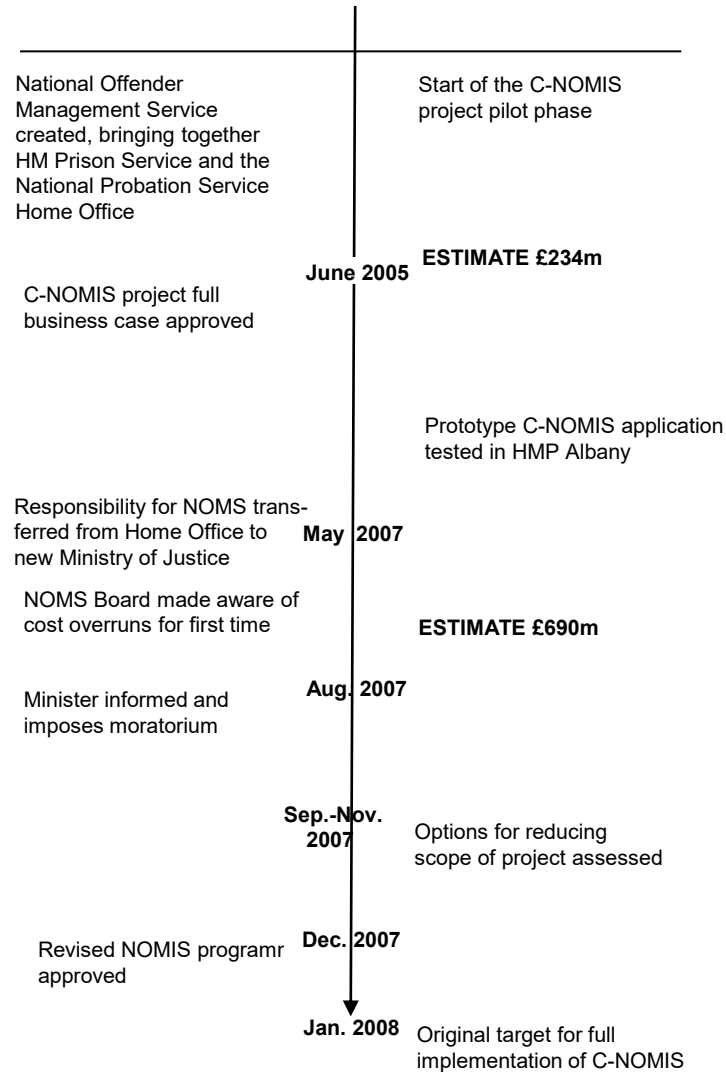
Paradoxes

- #6 The cost estimation paradox: effort is made to get the final cost estimate (the budget) right, while early cost estimates are treated superficially
 - *Also, politically:*
 - #7 The paradox of disregarded analyses of costs and benefits: detailed estimation of cost and benefits is commonly done up front, but disregarded by decision-makers
-

Trade-offs

- Knowing vs Exploring
- Evaluating vs Shaping
- Allocation vs Collaboration (coming next!)





UK C-NOMIS system

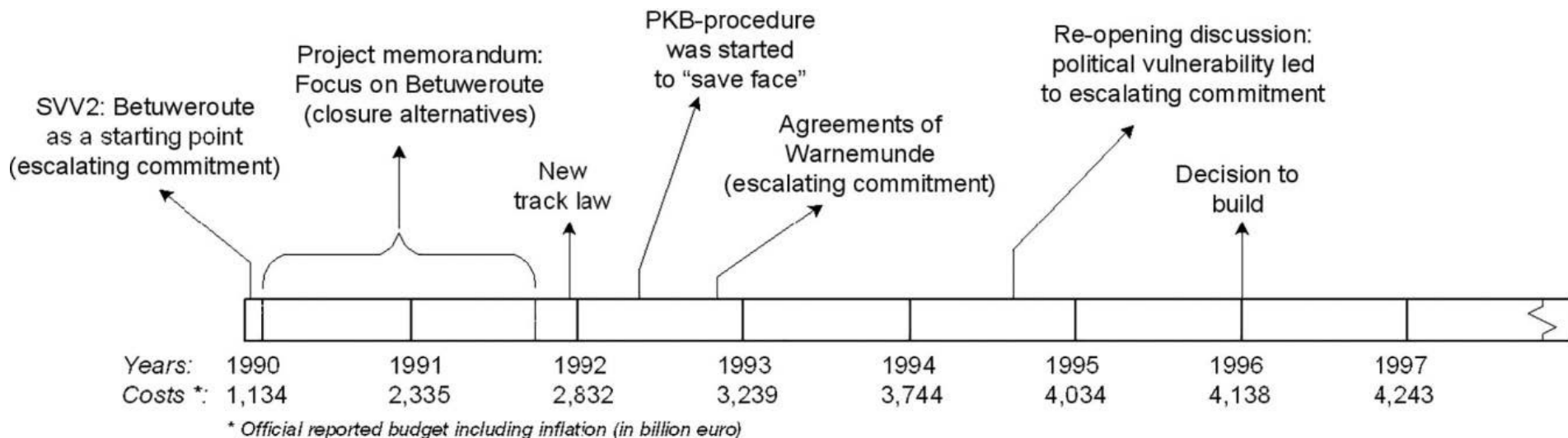


5. The process of defining the implementation project

Betuweroute case-study



- Port of Rotterdam supported the project but did not have to pay
- Proponents of the line came with excessively low cost estimates.
- Official not sleeping for fear politicians would read specific disinterested and better (higher) cost estimates



Paradox

- #9 The paradox of perverse incentives: availability of public funding with no financial obligations for the beneficiaries may cause perverse incentives and result in counter-productive projects.

Internal accountability

Accountability – UK SRO accountable to parliament.

But

- how do you disentangle benefits from the movements of the economic environment?
 - there may be changes from original project (launched under a previous national budget or government)
 - the emergent and sometimes fluid nature of benefits
 - again, who is responsible for “harvesting” project benefits?
-

Private sector

- The implementation organisation tries to achieve project outputs - probably not the same as trying to achieve the strategic success objectives of the Government Departments.
- Delivery mechanism needs to align the motivations of the contractor with the public sector partner.
- Consideration when the success criteria of the public sector changes.



“Best practice” says carefully develop the project “objects” – helps allocate risk, limits exposure to over-runs/spends, helps fixed price contracts. But

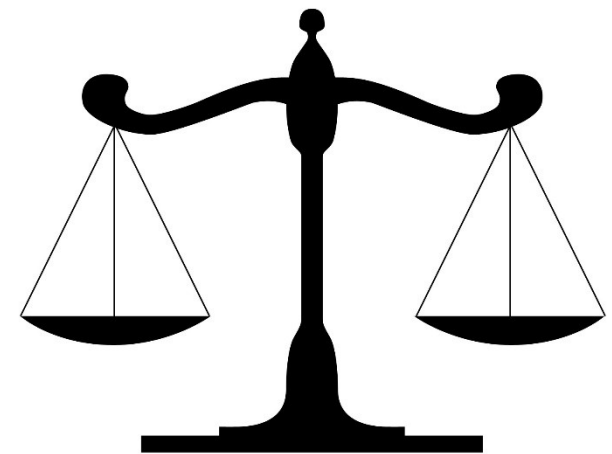
- Division in process as client hands-over to contractor. Better if there is collaboration early on.
 - Clear allocation means rigidity – in a turbulent and uncertain environment, which can lead to conflict.
-

Last of the trade-offs: allocation versus collaboration






- Efforts to develop unambiguous allocation of responsibilities and risks between participants

VS

- Creating conditions for a collaborative elaboration and implementation of the project



We've looked at processes of

- defining need and project success 
- gathering information about solutions 
- specifying the chosen solution 
- process of estimation 
- defining the implementation project 



Pluralism vs Core Support
 Knowing vs Exploring
 Evaluating vs Shaping
 Allocation vs Collaboration

Thank you for
listening!

